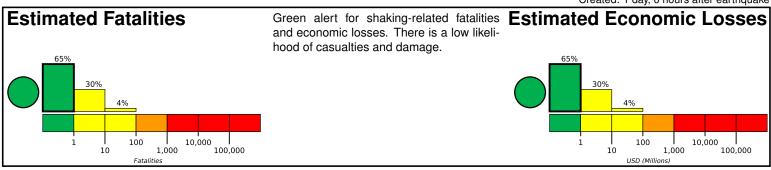




M 5.5, near the coast of Oaxaca, Mexico Origin Time: 2020-07-24 03:19:51 UTC (Thu 21:19:51 local) Location: 15.6199° N 95.8850° W Depth: 6.6 km

PAGER Version 1

Created: 1 day, 0 hours after earthquake



Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k=x1000)		_*	574k*	141k	0	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	11-111	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

^{*}Estimated exposure only includes population within the map area.

Population Exposure

15.2°N

population per 1 sq. km from Landscan

95.5°W 96.2°W San Pedro Mixtepec Salina Cruz Carrizal Santa Maria Xadani rucecita

Structures

Overall, the population in this region resides in structures that are a mix of vulnerable and earthquake resistant construction. The predominant vulnerable building types are mud wall and adobe block with concrete bond beam construction.

Historical Earthquakes

Date	Dist.	Mag.	Max	Shaking
(UTC)	(km)		MMI(#)	Deaths
1994-07-04	173	6.4	V(118k)	2
1995-09-14	321	7.3	V(459k)	3
1973-08-28	300	7.2	VII(847k)	600

Recent earthquakes in this area have caused secondary hazards such as landslides that might have contributed to losses.

Salacted City Exposure

from GeoNames.org				
MMI	City	Population		
IV	Sector H Tres	3k		
IV	El Coyul	2k		
IV	Crucecita	15k		
IV	Santa Maria Xadani	6k		
IV	San Miguel del Puerto	<1k		
IV	Santa Maria Huatulco	5k		
IV	San Pedro Pochutla	13k		
Ш	Santo Domingo Tehuantepec	37k		
Ш	Salina Cruz	74k		
Ш	Miahuatlan de Porfirio Diaz	18k		
Ш	Juchitan de Zaragoza	68k		

bold cities appear on map.

(k = x1000)

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty.